

Tactical Urbanism Funding Program Project Prioritization Guide

Scoring Process

Tactical Urbanism projects differ from traditional roadway projects in that they are community-led, temporary, quick-build projects which often test modifications to the roadway and adjacent right of way with a goal of improving safety and mobility in the project area. These projects also often include beautification, place-making, or public art components.

Projects are not required to include all possible project elements. For example, both 1.) safety-focused projects lacking an art component, and 2.) art-focused projects which lack a safety or mobility component are eligible for selection. However, projects which incorporate multiple of these elements are likely to receive higher scores in the prioritization process.

Projects will be scored using the criteria below. Note, example questions provided are intended to guide applicants on the kind of questions considered for each criterion but are not exhaustive.

Scoring Criteria			
Transportation Factors	Safety	<ul style="list-style-type: none"> Is the proposed project along the Vision Zero High Injury Network? Does the proposed project include elements intended to improve safety in the project area? Are the proposed safety features appropriate for the roadway, and likely to impact behaviors in the project area? 	10 points
	Mobility	<ul style="list-style-type: none"> Does the proposed project improve access to locations with a demonstrated travel demand? Does the project improve the comfort of the facility, and increase the likelihood that users of various modes will use the facility? Does the project align with stated goals for the project area found in existing plans, such as the Vision Zero Action Plan, the WalknBike Plan, nMotion, or other relevant planning documents? 	10 points
	Feasibility	<ul style="list-style-type: none"> Is the project plan complete and thorough? Is the scale of the project appropriate for the funding available? Does the project comply with design guidance discussed in the Tactical Urbanism Guide? If the project will require coordination or approvals from external parties, what work has already been done to secure these approvals? 	10 points
Community Factors	Beautification	<ul style="list-style-type: none"> Does the proposed project include beautification, place-making, or public art components that are likely to enhance community perceptions of the project area? 	10 points
	Community Support	<ul style="list-style-type: none"> Does the application include support documents demonstrating strong community support for the project? If the proposed design is likely to need ongoing maintenance, does the project plan include a realistic ongoing maintenance plan, and identify appropriate parties to monitor maintenance needs? 	10 points
	Equity	<ul style="list-style-type: none"> Will the project be installed in a Vision Zero Highly Vulnerable Area? Will the project be installed in a historically underserved community, or a community which has historically been denied a full opportunity to participate in the city's economic, social, or civic life? 	10 points

Design Support

Given the community-led nature of tactical urbanism projects, applicants may benefit from additional design support, especially for projects with safety elements.

Applications should include as much detail as possible on desired improvements, but are not required to have engineering-level drawings or finalized, detailed budgets at the time of submission. NDOT will provide additional design support to develop projects that are prioritized through the scoring process.

